

Table 8. Systematic Reviews Assessing Virtual Reality (VR) (some including Biofeedback Techniques) for Standing Balance

<b>Authors Year; Country Date included in the review Number of articles Level of Evidence Type of Study AMSTAR Score</b>	<b>Method Databases Outcome Measures</b>	<b>Conclusions</b>
<p><a href="#">Abou et al. (2020)</a>; USA</p> <p>Reviewed published articles up to September 2019</p> <p>N=10 in the systematic review and 6 in the meta- analysis</p> <p><b>Level of evidence:</b> Cochrane Risk of Bias Tool for RCTs and Quality Assessment Tool for pre-post studies with no control group</p> <p><b>Type of study:</b> 3 RCTs 7 pre-post trials</p> <p><b>AMSTAR: 8</b></p>	<p><b>Method:</b> The main objective of this systematic review and meta-analysis was to evaluate and synthesize the effects of VR therapy on gait and balance rehabilitation among people with SCI.</p> <p><b>Database:</b> PubMed, Web of Science, Scopus, SportDiscus, and CINAHL.</p> <p><b>Outcome Measures:</b> Sitting balance (T-shirt test and the mFRT); static sitting balance (Trunk Recovery Scale item D and sway distance and velocity); dynamic sitting balance assessment (Trunk Recovery Scale item E); standing balance assessment (BBS, the ABC scale, the LOS, the Romberg Index, the parameters of the CoP, the forward functional reach test and lateral functional reach test; and gait outcomes (WISCI II, 10MWT, TUG, 2MWT, spatiotemporal gait parameters, 6MWT, and gait speed).</p>	<ol style="list-style-type: none"> <li>1. A total of 149 participants were included.</li> <li>2. Five studies used only VR therapy and the other studies used a combination of VR therapy with balance or coordination training.</li> <li>3. Methodological quality: <ol style="list-style-type: none"> <li>a. Two of the three RCTs included in this review presented a low risk of bias and the third was rated as high risk of bias (and was not included in the meta-analysis).</li> <li>b. Four out of the seven pre-post studies included in this review presented an overall good quality and three studies were rated as fair overall quality (and were not included in the meta-analysis).</li> </ol> </li> <li>4. Effects of VR therapy assessed by meta-analysis (n=6): <ol style="list-style-type: none"> <li>a. After completion of VR therapy, standing balance significantly improved compared with baseline. The analysis of the BBS scale showed a statistically significant within-group difference (MD=4.22; 95% CI 1.78-6.66; P&lt;.01) and the analysis of the ABC scale showed a statistically significant within-group difference (MD = 8.53; 95% CI 2.52- 14.53; P&lt;.01).</li> </ol> </li> </ol>