

Reviewer ID: Jeff Tan, John Zhu, Matthew Quere, Joanne Chi			
Type of Outcome Measure: Quality of Life Profile for Adults with Physical Disabilities (QOLP-PD)			Total articles: 1
Author ID Year	Study Design	Setting	Population (sample size, age) and Group
Renwick et al. 2003	Cross-sectional study	Saskatoon, Saskatchewan	N=40 (30 male, 10 female) Age: 35.85±9.29, range 16-61 years Duration of injury: 2-30 years Complete paraplegia & Complete quadriplegia
1. RELIABILITY			
Author ID	Internal Consistency	Test-retest, Inter-rater, Intra-rater	
Renwick et al. 2003	Whole instrument $\alpha = 0.98$ Being: $\alpha = 0.95$ Belonging: $\alpha = 0.95$ Becoming: $\alpha = 0.97$ Subscales range from $\alpha = 0.84$ (Spiritual Being) to 0.93 (both Practical Becoming and Growth Becoming).	No data available	
2. VALIDITY			
Author ID	Validity		
Renwick et al. 2003	The model was tested and item content was reviewed by adults with disabilities. The review of the item content and classification into the domains of the model by researchers and practitioners contributes to content validity. <u>Pearson correlations between adjusted total scores and sub-scale scores of the QOLP-PD</u> Physical Being: $r=0.63$ Psychological Being: $r=0.75$ Spiritual Being: $r=0.78$ Physical Belonging: $r=0.77$ Social Belonging: $r=0.76$ Community Belonging: $r=0.72$ Practical Becoming: $r=0.78$ Leisure Becoming: $r=0.87$ Growth Becoming: $r=0.88$ All significant at $P \leq 0.01$		
3. RESPONSIVENESS <input type="checkbox"/> No data available			
4. FLOOR/CEILING EFFECT <input type="checkbox"/> No data available			
5. INTERPRETABILITY			
Author ID	Interpretability		
Renwick et al. 2003	40 individuals (mean (SD) age: 35.85 (9.29) years) with complete paraplegia or complete quadriplegia (duration of injury: 2-30 years) Mean (SD) QOLP-PD scores:		
	Sub-scale:	Mean (SD) score:	
	Physical Being	2.05 (2.79)	

	Psychological Being	3.71 (2.92)	
	Spiritual Being	2.65 (2.29)	
	Physical Belonging	3.51 (2.73)	
	Social Belonging	2.75 (2.35)	
	Community Belonging	2.24 (2.30)	
	Practical Becoming	2.21 (3.04)	
	Leisure Becoming	2.05 (2.50)	
	Growth Becoming	2.34 (2.81)	